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Worldbuilding Ep. 012: Setting Part One, Geography, Power Structures and Culture

Posted on April 27, 2007

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diggs

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Warning: this file has “holes” in it. There are several places where the audio just cuts out. I was debating whether to just erase the file, but I instead decided to leave it up to you to determine if you can find some use with the information, regardless of the quality of the audio clip.



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1. Frederick April 29, 2007 8:43 am

Hello,

Great to see Shakespear and Dragons on it's feet again !

You asked for worldbuilding resources so I though that I could share one website with you :

<http://www.rpgmud.com/WorldBuilding/Mythopoets/tmm.html>

This is a great site for building a multicultural setting, with a pronounced accent on religion.

2. [Audrey Duran](#) June 1, 2007 11:43 pm

Recently found your podcast. Listened to episodes 11 and 10, and I love it. Thank you so much. I'm editing my unpublished fantasy novel, which I've written in what I've since learned is an organic style (from the middle out). Your show has helped me immensely. I've been to some writer's conferences and asked questions about how I could work with the 'scaffolding' of my novel. I see it as a symphony, but haven't been able to figure out how to pick out the bare bones for examination. Published authors appeared dumbfounded by my question. I know how to do it now, thanks to your pods. I've planned this novel to be the first in a series of five. I didn't have much back-story, other than vague ideas of relationships, and now I can do it. Thanks again. I'm trying to figure out how to get your early shows on my ipod. You communicate your ideas very clearly. Best wishes, Audrey in Alaska

3. zahntelmo June 18, 2007 4:07 am

will a better quality, no "holes" version be posted? that would be great.

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Good Stuff

- Coming soon!

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